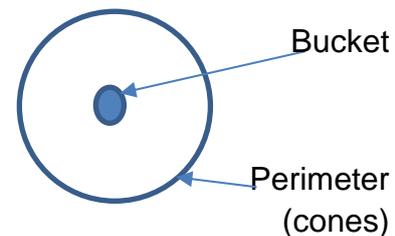


Command Tasks:

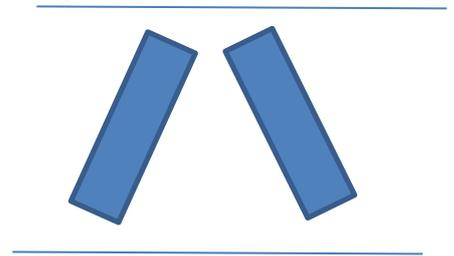
“Blind-folded Shapes” Every member has blindfold on and they all have to hold onto a length of rope. They are then tasked with forming shapes, e.g square, hexagon etc. If this is too hard then one person may have their blindfold removed and they are the leader. They can direct the group-but no touching.

“Towers of Hanoi” We usually use tyres for this and whatever poles we can muster E.g rounders posts, even cones would do. To increase difficulty you put a marker a distance from the towers which the person moving the tyres has to go around each time. You can adjust difficulty by changing the number of tyres in the stack, e.g 3/4 would be fairly straight forward.

“Chemical Recovery” Create a perimeter roughly a metre away from a bucket containing some water. This is a dangerous chemical/whatever and needs to be recovered. The group is given ropes and a few other red herrings to get the bucket safely out.



“V planks” Two benches are placed in a v shape not touching each other. Then a line is made on either side of the benches. Between the lines is a fast flowing river/minefield/shark infested custard. The group is given two planks to cross the river with.



“Minefield Cross” There are a million ways to do this one. Version one-safe corridor is marked out as an S shape by cones/mine tape on the floor. Everyone blindfolded other than leader who must get everyone across safely. If someone goes over the safe line they are struck by mines-E.g they are dead.

Version two. Place cones/tyres in the shape of the 5 symbol on a die. Give them planks that just span the distance between the points.

There are many other versions I'm sure we could think up of as well.